Appendix I

Algorithm 1 A graph privacy-preserving algorithm achieving *k*-anonymity by adding edges. Based on the idea of k-anonymity, we define the concept of the equivalence class of structural features. The equivalence class of structural feature, such as degree and hub fingerprint, refers to a combination of elements with the same feature. The elements can be nodes, node pairs and so on.

Input: A set comprising the equivalence classes of structural features: *S*; A set comprising the Δk of equivalence classes: ΔS ; $\triangleright \Delta k$ is the difference between the target number of elements in the equivalence class and the actual number of elements in the equivalence class.

Output: A set of edges to be added: *edgeAddList*;

1: **function** GRAPHPRIVACYPRESERVE(S, ΔS)

- 2: totalNodeInfo = []
- 3: **for** *s* in **S do**
- 4: $(pullCost, pullNodeInfo) = PULL(S, \Delta S, s) \triangleright$ Make the current equivalence class satisfy k-anonymity by adding edges to the elements in other equivalence classes and transferring them into *s*
- 5: $(pushCost, pushNodeInfo) = PUSH(S, \Delta S, s) \triangleright$ Make the number of elements in the current equivalence class to be 0, by adding edges to the elements in *s* and transferring them into other equivalence classes

6: end for

```
if pullCost = pushCost = \infty then
 7:
 8:
            return None
       end if
 9:
       if pullCost <= pushCost then
10:
            totalNodeInfo += pullNodeInfo
11:
       else
12:
13:
           totalNodeInfo += pushNodeInfo
        end if
14:
15:
        edgeAddList = CONVERT(totalNodeInfo)
16:
        return edgeAddList
17: end function
18:
19: function PULL(S, \Delta S, s)
        \Delta k_c = \Delta S[s], pullCount = 0, pullCost = 0, pullNodeInfo = []
20:
        pullSet = GetPullSet(s)
                                                    \triangleright Get a set of equivalence classes that can transfer elements to s
21:
        for s_i in pullSet do
22:
            \Delta k_i = \Delta S[s_i]
23:
           if \Delta k_i < 0 then
24:
                (edgeCost, priorityCost, nodeInfo) = TRANSFER(s_i, s, isLocked = false)
                                                                                                   ▷ Transfer adequate
25:
    unlocked idle elements in the s_i to s and calculate the number of added edges, the cost of priority of nodes and
    the node information that need to be added to the current solution
                pullCost += Combine(edgeCost, priorityCost)
26:
                pullNodeInfo += nodeInfo
27:
                if size(nodeInfo) \leq \Delta k_c - pullCount then
28:
                    pullCount += size(nodeInfo)
29:
               else
30:
                    pullCount = \Delta k_c
31:
32:
                   break
                end if
33:
            end if
34:
        end for
35:
       if pullCount ! = \Delta k_c then
36:
```

 $pullCost = \infty$ 37: end if 38: **return** (*pullCost*, *pullNodeInfo*) 39: 40: end function 41: 42: **function** PUSH($S, \Delta S, s$) $\Delta k_c = \Delta S[s]$, pushCount = 0, pushCost = 0, pushNodeInfo = [] 43: *pushSet* = GetPushSet(*s*) \triangleright Get a set of equivalence classes that can transfer elements of *s* to 44: 45: for s_i in pushSet do $\Delta k_i = \Delta S[s_i]$ 46: if $\Delta k_i > 0$ then 47: 48: if $\Delta k_i >= pushCount$ then *transferCount* = *pushCount* 49: 50: else $transferCount = \Delta j$ 51: end if 52: $[edgeCost, priorityCost, nodeInfo] = Transfer(s, s_i, transferCount)$ ▷ Transfer *transferCount* 53: elements in the current equivalence class to s_i pushCost += Combine(edgeCost, priorityCost) 54: pushNodeInfo += nodeInfo 55: pushCount -= transferCount 56: 57: if pushCount == 0 then break 58: end if 59: 60: end if end for 61: if pushCount! = 0 then 62: $pushCost = \infty$ 63: 64: end if 65: **return** (*pushCost*, *pushNodeInfo*) 66: end function